| Grade | Kindergarten Blizzard Bag Day 3 |
| :---: | :---: |
| Reading | Read aloud to someone for 15 minutes. <br> - With support and prompting orally retell story including key details, main character, and setting. <br> - Draw a picture of the characters in the text and label each character <br> Practice 25 high frequency words both reading and writing. (see below) |
| Writing | Write an opinion text using a combination of pictures and writing and dictating. Tell the reader the topic of book you are writing about and state your opinion or preference about the topic or book. <br> (e.g., My favorite book is... I think vanilla is the best ice-cream because...) |
| Social Studies | Review the concept of goods and services. Try playing a game where one player says a good or a service and the other player must guess good or service. <br> Goods are objects that satisfy people's wants, such as: <br> - Bicycles; <br> - Books; <br> - Gasoline; <br> - Clothing; and <br> - Toys. <br> Services are activities performed by people, firms or government agencies to satisfy economic wants, such as: <br> - Fast food (food service); <br> - Doctors (medical services); <br> - Lawn care (lawn fertilizing and cutting service); <br> - Pet sitting (pet feeding and walking); <br> - Banks (money holding and check cashing); <br> - Auto repair (fixes cars); and <br> - Childcare. |

## Kindergarten High Frequency Word List

| a | can | I | my | the | Child's |
| :--- | :--- | :--- | :--- | :--- | :--- |
| at | do | is | no | to | Name |
| an | go | it | see | up |  |
| and | he | like | she | we |  |
| am | in | me | so |  |  |

## Day Three - Math

Part 1 - Print two copies of the attached 1-20 numeral cards (or use two sets playing cards or write the numerals 1-20 twice on index cards or pieces of paper). Select six to eight pairs of numerals and arrange the cards face down like you are playing a game of memory. The first player turns over any two cards. If they do match, the player gets to keep the cards. If the cards do not match, turn them face down. The player with the most cards at the end wins.
$\underline{\text { Part } 2}$ - Talk about the meaning of the word 'riddle' with your child. Share some riddles that have multiple solutions with your child:
Riddle 1 - I live on a farm - Possible solutions - cow, pig, chicken, horse, sheep. Riddle 2 - I have four legs - Possible solutions - dog, cat, horse, pig, etc.
Riddle 3 - I have a snout - Solution - pig
Tell your child that you are going to be solving some mathematical riddles! Gather a group of 10 objects - secretly make a smaller group of objects from the group of ten and hide them behind your back. Give your child clues as to how many objects you have behind your back. After each clue have your child guess the number of hidden objects. Make each clue progressively more specific.
Ex:
I have more than 2 objects.
I have fewer than 8 objects.
I have an odd number of objects.
I have 2 fewer than 5 objects.
Answer - 3 objects
Repeat with a different number of objects and you can take turns.
Day 3 - Science
Learning Target: Some objects and materials can be made to vibrate to produce sound.
Web link and Directions:
1.Try out the interactive sound game at the following link. Adult help will be needed. http://www.bbc.co.uk/schools/scienceclips/ages/5 6/sound hearing.shtml
2.Explore sound waves with a string and wire hanger!
http://buggyandbuddy.com/exploring-sound-with-a-hanger-science-invitationsaturday/
3. Science Journal: Write about your discoveries with sound on a piece of paper. You can use words and/or pictures.

What to bring back to school: Bring your Science Journal back to school.

